Reg.No. \_\_\_\_\_\_\_\_\_\_\_\_



**UNIVERSITY**

(Karunya Institute of Technology & Sciences)

(Declared as Deemed-to-be University under Sec.3 of the UGC Act, 1956)

**End Semester Examination – Nov/Dec – 2016**

|  |  |  |  |
| --- | --- | --- | --- |
|  |  | **Semester :** | **2016-17 ODD** |
| **Code :** | **14VC2027** | **Duration :** | **3hrs** |
| **Sub. Name :** | **2DANIMATION TECNIQUES** | **Max. marks :** | **100** |

**ANSWER ALL QUESTIONS (5 x 20 = 100 Marks)**

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **Q. No.** | **Sub Div.** | **Questions** | **Course**  **Outcome** | **Marks** |
| 1. | a. | Elaborate on key frame techniques in after effects with example. | CO2 | 20 |
| (OR) | | | | |
| 2. | a. | Explain briefly about motion graphics technique in after effects. | CO3 | 20 |
| 3. | a. | Describe the process of bouncing ball animation in after effects. | CO2 | 20 |
| (OR) | | | | |
| 4. | a. | Elaborate on setting of a new composition in after effects. | CO2 | 15 |
|  | b. | Write a small note on render setting in after effects. | CO2 | 5 |
| 5. | a. | Give the applications of repeater. | CO3 | 10 |
|  | b. | Write the applications of motion graphics. | CO3 | 5 |
|  | c. | Write a application of storyboard with example. | CO1 | 5 |
| (OR) | | | | |
| 6. | a. | Elaborate on character library in 2D animation. | CO2 | 10 |
|  | b. | Elaborate on character design in illustrator. | CO2 | 10 |
| 7. | a. | Give a detailed explaination on blending modes used in after effects. | CO1 | 20 |
| (OR) | | | | |
| 8. | a. | Elaborate on the general tool palette in after effects. | CO2 | 20 |
|  | | **Compulsory:** |  |  |
| 9. | a. | Explain the seven stages of 2D animation production. | CO1 | 20 |

ALL THE BEST